

Effective computation environment for the traveling salesman problem using three-dimensional information

Moe Unno, Shinya Mizuno

Abstract—In the traveling salesman problem (TSP), we consider benchmarks such as calculation speed and computational efficiency. However, there are few examples that utilize TSP for business purposes. In order to use TSP for this purpose, we need to shorten the computation time, achieve visualization for users, and acquire effective parameter values such as transit time and distance between nodes. We can achieve these using cloud computing. In this study, a better route for the TSP can be obtained to add parameters that is the vertical interval between nodes. We propose the route of TSP that reduces the vertical interval between nodes and equalizes the difference of elevation. This research can be used for evacuation route calculation to avoid nodes with low elevation.

Index Terms—TSP, m-TSP, Optimization, Genetic algorithm, Cloud Computing

1 INTRODUCTION

THE traveling salesman problem (TSP) originated in the 20th century and until recently was the most basic type of combinatorial optimization problem. When we solve the TSP, a shortest path is computed using the distance and time required to travel between nodes. When we use TSP for business purposes, the parameter between these nodes is important. Unless the values of these parameters are suitable, a good result for the TSP is not obtained. Therefore, it is very important what kind of parameter we adopt and researches are also advanced [1], [2].

We consider not only the distance and time but also elevation to obtain the parameter between nodes; we observed that the TSP uses three-dimensional information. An actual salesman's movement involves vertical interval. In order to reduce a salesman's work, it is necessary to reduce the vertical interval as much as possible, which also leads to the reduction in a transportation cost by reducing the vertical interval.

In this paper, we compare the result of the TSP for the case of two-dimensional and three-dimensional information. From some numerical examples, we conclude that the result of three-dimensional information is more realistic for TSP [3].

The TSP is given an n by n symmetric matrix of distances between n nodes. Obviously, distance is not the only variable that we can use and other notions such as time can be considered. We use both distance and time for the TSP cost metrics in this paper. We find a minimum length tour in which each node is visited exactly once using this matrix. As combinatorial optimization problems like the TSP are very difficult to solve using algorithms because of their vast

solution space, various methods for using this model have been proposed [4], [5].

1.1 Multiple Traveling Salesman Problem

In general, the m-TSP can be defined as follows: Given a set of nodes, let there be m salesmen located at a single depot node. The remaining nodes, such as cities to be visited, are called intermediate nodes. Then, the m-TSP consists of finding tours for all m salesmen, who start and end at the depot; making sure that each intermediate node is visited exactly once; and also ensuring that the total cost of visiting all nodes is minimized. The cost metric can be defined in terms of distance and time [6], [7].

Solution procedures proposed for the m-TSP are as follows. In the exact solution approach [8], Lagrangian relaxation + branch and bound [9] is the first attempt to solve large-scale symmetric m-TSP. In this paper, it is used to solve non-Euclidean problems of sizes up to 500 nodes and $m = 2, 4, 6, 8, 10$, and Euclidean problems up to 100 cities and 10 salesmen with this algorithm. Euclidean problems are known to be harder than non-Euclidean ones. For heuristic solution procedures [10], a parallel processing approach to solve the m-TSP using evolutionary programming has been proposed by Fogel [11]. Problems with 25 and 50 cities have been solved and it is noted that the evolutionary approach obtained exceedingly good near-optimal solutions. Although these results are satisfactory, the following problems exist: High computation time, no reference about the acquisition of cost parameters, and high expense of servers required for computation. We try to address these problems in this study.

Google maps was used for the TSP and m-TSP. Because the cost is calculated using Google Maps, it is automatically displayed as can be seen in Table 1.

• Unno and Mizuno is belongs to Shizuoka Institute of Science and Technology, Fukuroi, Shizuoka, Japan.
E-mail: mizuno.shinya@sist.ac.jp

TABLE 1
Examples of Automatic Cost Operations

Terminal node	Distance[Km]	Time [minutes]	difference of elevation [m]
Coventry Wolverhampton	54.245	69.48	65.57
Wolverhampton Nottingham	85.613	83.63	-106.10
Nottingham Leeds	130.401	136.22	70.19
Leeds Leicester	179.576	155.15	-48.24

1.2 Defining the Problem

Before describing our m-TSP, we must define a few critical aspects. The m-TSP is defined on a graph $G = (V, A)$, where V denotes a set of n nodes, (i.e. vertices) and A denotes a set of arcs (i.e. edges). Let $C = (c_{ij})$ denote a cost, (i.e. distance, transit time) matrix associated with A . Let $H = (h_{ij})$ be a vertical interval matrix associated with A . Matrices C and H are said to be symmetric when $c_{ij} = c_{ji}, h_{ij} = h_{ji}, \forall (i, j) \in A$ and asymmetric otherwise. W is the coefficient of a vertical elevation. We first define the following binary variable.

$$X_{ij} = \begin{cases} 1 & \text{if arc}(i, j) \text{ is used on the tour,} \\ 0 & \text{otherwise.} \end{cases} \quad (1)$$

Then, the general scheme of the assignment-noded directed integer linear programming formulation of the m-TSP is as follows.

$$\text{Minimize} \quad \sum_{i=1}^n \sum_{j=1}^n (c_{ij}x_{ij} + W \cdot h_{ij}x_{ij}) \quad (2)$$

s.t.

$$\sum_{j=2}^n x_{1j} = m \quad (3)$$

$$\sum_{j=2}^n x_{j1} = m \quad (4)$$

$$\sum_{i=1}^n x_{ij} = 1 \quad j = 2, \dots, n, \quad (5)$$

$$\sum_{j=1}^n x_{ij} = 1 \quad i = 2, \dots, n, \quad (6)$$

$$\sum_{i \in S} \sum_{j \in S} x_{ij} \leq |S| - 1, \quad \forall S \subseteq V \setminus \{1\} \quad (7)$$

Constraints in Eq. (7) impose connectivity requirements for the solution, i.e. prevent the formation of subtours of cardinality S , not including the depot. For details, please refer to Ref. [16].

We have some problems with the m-TSP. Specifically, both the TSP and the allotment of nodes are NP-complete; therefore, completion of calculation requires a large amount of time. We decide the allotment of the nodes by using the following methods [12].

1.2.1 [Step1]

For all nodes, we obtain a route using a suitable optimization technique. For this study, we use a genetic algorithm. The route length is referred to as T . The distance between a departure node and the node that is furthest from it is referred to as C_{max} .

1.2.2 [Step2]

For $1 \leq j < m$, the subtour of salesman j cannot exceed the maximum subtour length

$$(j/m)(T - 2C_{max}) + C_{max} \quad (8)$$

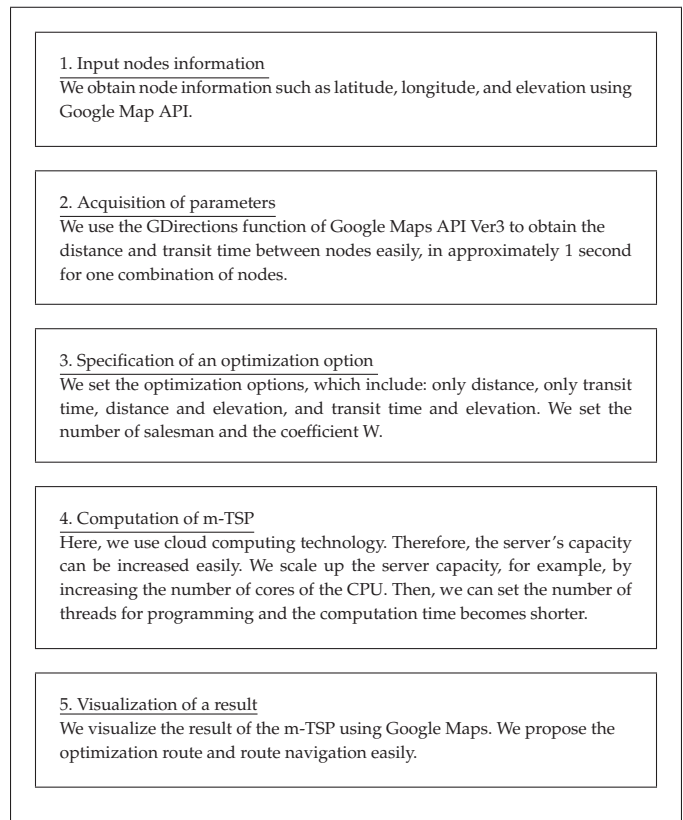
from the departure node. Using the route calculated in Step 1, salesman j goes to the node next to the end node of salesman $j-1$. Next, he circulates the route up to the limit that does not exceed Eq. (8).

We have adopted this method for the following reason. When solving the m-TSP, the computational complexity will increase enormously as the number of salesmen increase. This method distributes a route to each salesman after computing the optimal route of all nodes first. Therefore, the computation time depends on the number of nodes and not on the number of salesmen. This method has a partially inefficient field when the salesman returns to the depot node. We may end up with a longer route for a specific salesman. However, this method can also be improved easily if similar methods [13], [14] are used. Moreover, this method is extensible to the problem of multiple depot nodes [15].

1.3 System configuration.

Next, we describe the TSP system configuration. The system does not depend on any specific optimized algorithm.

Fig. 1. Flow of the m-TSP system



1.4 Numerical examples

In this study, we use a genetic algorithm (GA) for the optimized algorithm. The setting of the GA is shown in Table 2. We have adopted master-slave parallelization for parallel computation. Many parallel computing techniques for GA have been proposed [15]. For Google Maps programming, the PHP language is usually used. We choose this parallel method as can be easily programmed by using PHP.

TABLE 2
Setting of GA

Gene	Value
Number of genes	100
Number of generations	50000
Intersection	partially matched crossover
Selection pressure	0.7
Sudden generation	insertion mutation
Sudden incidence	0.03
Parallelization method	master-slave parallelization

We first calculate the TSP using only two-dimensional information, e.g., distance or transit time. We set the value of W to 0. Tables 3-5 show an optimal route with three salesmen and the vertical interval between the nodes. We obtain the total distance and difference of elevation for each salesman from Tables 3-5. Fig. 2 shows an optimal route for each salesman.

TABLE 3
Route for salesman1(Distance priority)

Order	From	To	Distance [Km]	difference of elevation [m]
1	London (the Palace of Westminster)	Southampton (Tudor House & Garden)	131.319	-7
2	Southampton (Tudor House & Garden)	Nottingham (nottingham old market square)	273.113	41
3	Nottingham (nottingham old market square)	Leeds (University of Leeds)	123.489	70
4	Leeds (University of Leeds)	Belfast (Titanic Belfast)	467.501	-114
5	Belfast (Titanic Belfast)	Glasgow (University of Glasgow)	203.742	21
6	Glasgow (University of Glasgow)	Edinburgh (Edinburgh Castle)	84.112	62
7	Edinburgh (Edinburgh Castle)	London (the Palace of Westminster)	651.246	74
The total value of distance			1934.522	—
The absolute total value of difference of elevation				390

TABLE 4
Route for salesman2(Distance priority)

Order	From	To	Distance [Km]	difference of elevation [m]
1	London (the Palace of Westminster)	Liverpool (Tate Liverpool)	341.407	-5
2	Liverpool (Tate Liverpool)	Manchester (Artzu Gallery - Art Gallery Manchester)	54.832	28
3	Manchester (Artzu Gallery - Art Gallery Manchester)	Bradford (bradford cathedral)	63.614	74
4	Bradford (bradford cathedral)	London (the Palace of Westminster)	323.836	97
The total value of distance			783.689	—
The absolute total value of difference of elevation				205

TABLE 5
Route for salesman3(Distance priority)

Order	From	To	Distance [Km]	difference of elevation [m]
1	London (the Palace of Westminster)	Plymouth (smeaton tower)	384.268	-5
2	Plymouth (smeaton tower)	Cardiff (Cardiff Castle)	244.629	5
3	Cardiff (Cardiff Castle)	Wolverhampton (Saint John's Church)	200.825	140
4	Wolverhampton (Saint John's Church)	Leicester (St. Martin's Cathedral)	88.939	-84
5	Leicester (St. Martin's Cathedral)	Birmingham (Birmingham Museum & Art Gallery)	70.176	77
6	Birmingham (Birmingham Museum & Art Gallery)	Coventry (Coventry Cathedral)	36.961	-59
7	Coventry (Coventry Cathedral)	Stoke-on-Trent (Staffordshire University)	107.318	32
8	Stoke-on-Trent (Staffordshire University)	Sheffield (The University of Sheffield)	80.528	-23
9	Sheffield (The University of Sheffield)	Kingston upon Hull (Streetlife Museum of Transport)	107.921	-91
10	Kingston upon Hull (Streetlife Museum of Transport)	Bristol(Bristol Museum and Art Gallery)	365.152	50
11	Bristol(Bristol Museum and Art Gallery)	London(the Palace of Westminster)	192.578	43
The total value of distance			1879.295	—
The absolute total value of difference of elevation				609

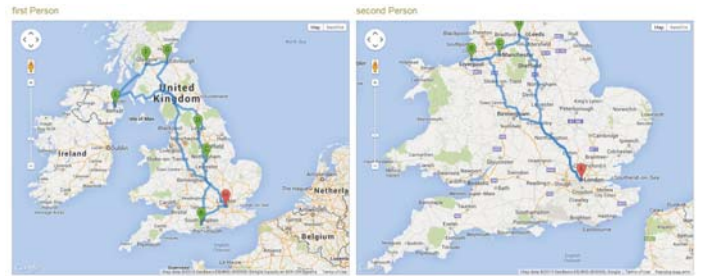


Fig. 2. A optimal route for each salesman with two-dimensional information

We solve the TSP using three-dimensional information again. We set the value of W to 5. Similarly, Tables 6-8 show an optimal route with three salesmen and the vertical interval between nodes. Fig. 3 shows an optimal route for each salesman.

TABLE 6
Route for salesman1(Distance and Elevation priority)

Order	From	To	Distance [Km]	difference of elevation [m]
1	London (the Palace of Westminster)	Plymouth (smeaton tower)	384.276	-4
2	Plymouth (smeaton tower)	Bradford (bradford cathedral)	521.413	102
3	Bradford (bradford cathedral)	Leeds (University of Leeds)	14.763	7
4	Leeds (University of Leeds)	Stoke-on-Trent (Staffordshire University)	152.223	3
5	Stoke-on-Trent (Staffordshire University)	Wolverhampton(Saint John's Church)	53.329	33
6	Wolverhampton (Saint John's Church)	Birmingham (Birmingham Museum & Art Gallery)	27.805	-7
7	Birmingham (Birmingham Museum & Art Gallery)	Coventry (Coventry Cathedral)	36.961	-59
8	Coventry (Coventry Cathedral)	Leicester (St. Martin's Cathedral)	39.954	-19
9	Leicester (St. Martin's Cathedral)	Bristol (Bristol Museum and Art Gallery)	207.822	-13
10	Bristol (Bristol Museum and Art Gallery)	Southampton (Tudor House & Garden)	169.835	-50
11	Southampton (Tudor House & Garden)	London (the Palace of Westminster)	131.327	-6
The total value of distance			1739.708	—
The absolute total value of difference of elevation				303

TABLE 7
Route for salesman2(Distance and Elevation priority)

Order	From	To	Distance [Km]	difference of elevation [m]
1	London (the Palace of Westminster)	Manchester (Artzu Gallery - Art Gallery Manchester)	334.839	23
2	Manchester (Artzu Gallery - Art Gallery Manchester)	Kingston upon Hull (Streetlife Museum of Transport)	156.831	-29
3	Kingston upon Hull (Streetlife Museum of Transport)	Sheffield (The University of Sheffield)	107.921	91
4	Sheffield (The University of Sheffield)	Nottingham (nottingham old market square)	73.312	-50
5	Nottingham (nottingham old market square)	London (the Palace of Westminster)	205.356	35
The total value of distance			878.259	—
The absolute total value of difference of elevation				228

TABLE 8
Route for salesman3(Distance and Elevation priority)

Order	From	To	Distance [Km]	difference of elevation [m]
1	London (the Palace of Westminster)	Edinburgh (Edinburgh Castle)	651.253	75
2	Edinburgh (Edinburgh Castle)	Glasgow (University of Glasgow)	84.112	-62
3	Glasgow (University of Glasgow)	Belfast(Titanic Belfast)	203.742	-21
4	Belfast (Titanic Belfast)	Liverpool (Tate Liverpool)	442.179	4
5	Liverpool (Tate Liverpool)	Cardiff (Cardiff Castle)	334.391	6
6	Cardiff (Cardiff Castle)	London (the Palace of Westminster)	244.394	1
The total value of distance			1960.071	—
The absolute total value of difference of elevation				169



Fig. 3. An optimal route for each salesman with three-dimensional information

We obtain the result of the comparison of two-dimensional and three-dimensional information in Table 9. This table shows that the salesman's work is reduced when three-dimensional information is used, such as vertical interval for optimization. Therefore, we should use three-dimensional information for the TSP to obtain more realistic solution for the TSP.

TABLE 9
Route for salesman3(Distance and Elevation priority)

	Distance		Distance and Elevation	
	The total value of distance [Km]	The absolute total value of difference of elevation [m]	The total value of distance [Km]	The absolute total value of difference of elevation [m]
Salesman1	1934.522	390	1739.708	303
Salesman2	783.689	205	878.259	228
Salesman3	1879.295	609	1960.071	169
Total	4597.506	1204	4578.038	700

2 CONCLUSION

When considering the TSP, we enabled automatic calculation and proposed a simple method for deciding the criterion of the cost of three-dimensional information. Our calculations can be easily visualized through Google Maps and can be performed at a realistically usable speed using cloud computing. One of the purposes of this research was to construct a TSP system for business purposes. In previous research, we used only two-dimensional information. Therefore, we adopted no elevation. It is very important to reduce the vertical interval between nodes. Because we need to reduce carbon dioxide gas emissions and gasoline consumption for environment and cost, we think that this system is effective. Because we adopt the elevation of a node, we think that this system is also useful in disaster scenarios. During tsunamis, refuge is required in elevated places. We can obtain the optimal route using only the nodes that have high elevation using this system. Therefore, this system can have many applications.

REFERENCES

- [1] Shinya Mizuno, Shogo Iwamoto, Naokazu Yamaki, Proposal of an Effective Computation Environment for the Traveling Salesman Problem Using Cloud Computing, *Journal of Advanced Mechanical Design, Systems, and Manufacturing* Vol. 6(2012) No. 5 pp.703-714
- [2] Michalis Mavrovouniotis, Shengxiang Yang, Ant colony optimization with immigrants schemes for the dynamic travelling salesman problem with traffic factors, *Applied Soft Computing*, Available online 10 June 2013
- [3] Ekrem Serin, Serdar Hasan Adali, Selim Balçisoy, Automatic path generation for terrain navigation, *Computers & Graphics* Volume 36, Issue 8, December 2012, pp1013-1024
- [4] H.Hiyane, M.Matayoshi: Search for solution of TSP in GA that builds in improvement 2-opt method, *SangyoSougouKenkyusya*, Vol.12, (2004) Mar. pp.125-133.
- [5] Gilbert Laporte: The Traveling Salesman Problem: An overview of exact and approximate algorithms, *European Journal of Operational Research*, 59, (1992) pp.231-247.
- [6] T.Nakamura, H.Tanaka: Mounting on parallel computer of division of labor travelling salesman problem, *Information Processing Society of Japan*, (1994) pp.277-278.
- [7] R.Nallusamy, K.Duraiswamy, R.Dhanalaksmi and P.Parthiban: Optimization of Non-Linear Multiple Traveling Salesman Problem Using K-Means Clustering, Shrink Wrap Algorithm and Meta-Heuristics, *International Journal of Nonlinear Science*, 9, (2010) pp.171-177.
- [8] RV. Kulkarni, PR. Bhave: Integer programming formulations of vehicle routing problems. *European Journal of Operational Research*, 20, (1985) pp.5867.
- [9] B. Gavish, K. Srikanth: An optimal solution method for large-scale multiple traveling salesman problems. *Operations Research* 1986;34(5), (1986) pp.698717.
- [10] T. Zhang, WA. Gruver, MH. Smith: Team scheduling by genetic search. *Proceedings of the second international conference on intelligent processing and manufacturing of materials*, vol. 2, (1999) pp. 839844.
- [11] DB. Fogel: A parallel processing approach to a multiple traveling salesman problem using evolutionary programming. In: *Proceedings of the fourth annual symposium on parallel processing*. Fullerton, CA, (1990) pp. 318326.
- [12] H.Watanabe, T.Ono, A.Matsunaga, A.Kanagawa and H.Takahashi: Multiple Traveling Salesman Problems Using the Fuzzy c-means Clustering, *Japanese fuzzy journal*, 13(1), (2001) pp.119-126. (in Japanese)
- [13] P.M. Franca, M. Gendreau, G. Laporte, and F.M.Miiller: The m-traveling salesman problem with minmax objective, *Transportation Science* 29(3), (1995) pp.267-275.
- [14] B.L. GOLDEN, G. Laporte, and E.D. Taillard: An adaptive memory heuristic for class of vehicle routing with minmax objective, *Computers and Operations Research* 24, (1997) pp.445-452.
- [15] J. Renaud, G.. Laporte, and F.F. Boctor: A tabu search heuristic for the multi-depot vehicle routing problem, *Computers & Ops. Res.*, 23-3, (1996).
- [16] Shinya Mizuno, Megumi Ishigami, Yui Maruyama, Naokazu Yamaki, Yasuyuki Muramatsu and Shogo Iwamoto, Optimal Placement of Bikes Using Queueing Networks, *Proceedings of International Symposium on Scheduling 2013 July 18-20, 2013*, JSME No.13-202, pp.109-114
- [17] Shinya Mizuno, Naoki Kondo, Hiroka Sato, Naokazu Yamaki, Analytics for data consistency consideration of Eventually Consistency using queue, *Japan Industrial Management Association 2012 Autumn convention proceedings PP.258-259* (Japanese)
- [18] Shinya Mizuno, Megumi Ikegami, Yui Maruyama, Yasuyuki Muramatsu, Naokazu Yamaki, Proposal for basic design of the optimal placement for electric motorcycles using queueing network., *Scheduling Symposium 2012 Lecture collected papers PP.91-94*. (Japanese)
- [19] Shinya Mizuno, Megumi Ikegami, Yui Maruyama, Yasuyuki Muramatsu, Naokazu Yamaki, Proposal for basic design of the optimal placement for electric motorcycles using queueing network., *The Operations Research Society of Japan, 2010 Spring research presentation meeting proceedings PP.76-77*. (Japanese)
- [20] Shinya Mizuno, Shogo Iwamoto, Eizo Takai, Naokazu Yamaki, Proposal of effective computation environment for TSP using Cloud Computing, *International Symposium on Scheduling 2011, July 2-4, 2011 in Osaka*, pp.259-262
- [21] Shinya Mizuno, Shogo Iwamoto, Naoichi Yamaki, Consideration of TSP model by taking the restriction, *Scheduling Society of Japan, Symposium 2011 proceedings pp.85-89*. (Japanese)
- [22] Masaki Shiozaki, Katsuya Ogino, Shinya Mizuno, Shogo Iwamoto, Visualisation for TSP using GoogleMap and operation it on Cloud Computing, *Japan Industrial Management Association 2010 Spring convention proceedings pp.48-49*. (Japanese)
- [23] Shinya Mizuno, Eizo Takai, Naokazu Yamaki, Computation of the improvement simultaneous solution for transportation network and safety stock arrangement, *Japan Industrial Management Association 2008 Spring convention proceedings pp.166-167*. (Japanese)
- [24] Siqueira, P.H. ; Steiner, M.T.A.; Scheer, S. Recurrent Neural Networks with the Soft 'Winner Takes All' principle applied to the Traveling Salesman Problem. In: Donald Davendra (Org.). *Traveling Salesman Problem, Theory and Applications*, Rijeka: InTech Education and Publishing, 2010, v. 1, p. 177-196.